

Comparison Matrix

This matrix summarises the role focus exemplar Learning Designs examined by this project, allowing simple comparison of their attributes.

When re-used, sometimes these role-plays have been run differently, e.g. longer/shorter or moderator in role/ not in role, etc., so the summary should not be treated as entirely definitive. However it does indicate the usual way they have been run in order to give a sense of the different choices a role-play designer can make.

Note: The crosslinks section of this Guide allows you to visit the detailed descriptions of each of the exemplars examined here, with the exception of World Politics in Transition.

	Middle East Politics	World Politics in Transition	Securities Markets Regulation	First Fleet	Political Science	Environmental Decision-Making	Mekong e-Sim
Maximum number of roles:	70	90	20	32	15	16	45
Approximate number of students in largest class:	250	300	40	70	340	70	140
Type of Role:							
Stakeholder organization					<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>
Stakeholder organization - name changed or removed or composite to protect identity						<input checked="" type="checkbox"/>	
Real person	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>				
Real person - name changed							
Real person - historical		<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>			
Fictional		<input checked="" type="checkbox"/>					
Private agendas as well as public agendas	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>			<input checked="" type="checkbox"/>
Students Publish Role Profile:							
None							
Position statement only					<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Profile "in" role		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>			

Profile "about" role	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>					
Student Chooses Own Role	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>			
Roles Are Played Anonymously	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	X	X	<input checked="" type="checkbox"/>
Moderator Plays "In Role"			Role as an academic	Role as Gov Arthur Phillip		Role as independent chair	
Teams Play One Role Note: team members are thus not anonymous to each other	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	X	varies	X	X	<input checked="" type="checkbox"/>
Type of Scenarios:							
Based on Real world	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Historical		<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>			
Fictional		<input checked="" type="checkbox"/>					
Multiple Episodes	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>					<input checked="" type="checkbox"/>
Daily News		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>				
Money Transactions							
Cross Institutional	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	X	X	X	X	<input checked="" type="checkbox"/>
Cross Disciplinary			<input checked="" type="checkbox"/>	X		X	<input checked="" type="checkbox"/>
Role-Play Optional e.g. can opt out and do the exam instead	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>			X	
Assessment:	40%	40-50%	40%	X	35%	20%	35-50%
Function of f2f with teacher:							
Briefing			<input checked="" type="checkbox"/>			<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Lab time scheduled		<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>			
Regular progress meetings scheduled					<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>

Regular meetings scheduled in role		<input checked="" type="checkbox"/>					
Culminates in peace delegation or formal meeting in role	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>					<input checked="" type="checkbox"/>
Culminates in presentation but not necessarily in role						<input checked="" type="checkbox"/>	
Culminates in a debrief		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	
Duration:							
Total including online and f2f components plus final assessment task (in weeks)	4	9	5	4	5	4	7
Duration of online role-play interaction only (in weeks)	3	3	3	4	3	3	3
Derole & Debrief:							
Face-to-face group debrief		<input checked="" type="checkbox"/>			<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Videotaped group debrief			<input checked="" type="checkbox"/>				
Written reflection	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Platform:							
LMS			<input checked="" type="checkbox"/>			<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Yahoo/Hotmail			<input checked="" type="checkbox"/>				
Specially developed in-house	<input checked="" type="checkbox"/>				<input checked="" type="checkbox"/>		
Fablusi		<input checked="" type="checkbox"/>		<input checked="" type="checkbox"/>			
Designed by a Team							
	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
	Middle East Politics	World Politics in Transition	Securities Markets Regulation	First Fleet	Political Science Simulation	Environmental Decision-Making	Mekong e-Sim

Author: Sandra Wills, November 2002
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